

FMX2022
CHANGING THE GAME

ON SITE MAY 3-5
ONLINE MAY 6
ON DEMAND UNTIL MAY 31



Press Release #8 – Encanto, Dune’s Sound Design and Screening of Ron’s Gone Wrong

For immediate publication

FMX 2022

Film & Media Exchange

On Site May 3-5, 2022

Online May 6, 2022

On Demand Until May 31, 2022

Stuttgart/Germany, April 12, 2022. Three weeks before the start of the conference, FMX 2022 has confirmed most of this year’s program, featuring not only a diverse array of sessions including Oscar-winning **ENCANTO** and **DUNE**, but also various special events like a **Sound Masterclass** and the **ITFMX Screening of RON’S GONE WRONG**.

FEATURE ANIMATION

Find an overview of the Feature Animation talks [here](#).

ONLINE Walt Disney Animation Studios – The Technology Behind ENCANTO's Casita

Join **Scott Kersavage** (Visual Effects Supervisor), **Tad Miller** (Technical Supervisor), **Nadim Sinno** (Associate Technical Supervisor), and Technical Directors **Justin Kern**, **Nellie Robinson**, and **Annamarie Fuchs**, as they share the technological innovations behind bringing the artistic vision of **ENCANTO**'s Casita to life.

ON SITE Ron’s Gone Right: Making a Debut Feature with two Startup Studios + ITFMX Screening

Director **JP Vine** will be presenting the behind-the-scenes process of creating and directing Locksmith's award-winning first feature, **RON'S GONE WRONG**.

FMX visitors will have the opportunity to attend the **ITFMX Screening of RON'S GONE WRONG** in cooperation with Stuttgart International Festival of Animated Film (ITFS) on May 5.

ONLINE Illumination - SING 2

Illumination and Illumination Studios Paris present **SING 2!** CG Supervisors **Boris Jacq** and **Richard Adenot** pull back the curtains and share a behind the scenes look at a new chapter in SING 2. Boris and Richard will share production highlights from story to final frame featuring character animation, environments, effects, texture, lighting and more!

SOUND DESIGN

For more Sound Design sessions, visit the [FMX website](#).

ON SITE Theo Green on Sound Design and Music Composition

Academy-Award winning sound designer and supervising sound editor (**DUNE**, **BLADE RUNNER 2049**), and composer (**THE GAMBLER**), **Theo Green** will discuss the incredibly blurred lines between sound design and music composition and how these trends appear in modern cinema, and in his most recent work trading sounds back and forth with Hans Zimmer for **DUNE**.

In addition, Theo Green will host an **exclusive Sound Masterclass** at Filmakademie Campus on Friday, May 6. Participation is limited. To register, please email program@fmx.de

Those who would like to learn more about the **stunning visual effects of DUNE** can join an insightful [presentation by DNEG on Friday, May 6](#).

ONLINE Skywalker Sound Presents: Creating the soundscape for THE BOOK OF BOBA FETT

Join **Bonnie Wild** and **David Acord** for a conversation discussing the soundscape the team created for **THE BOOK OF BOBA FETT** and how they brought something familiar to creatures, characters, ships, and places that are wholly new.

ONLINE Casting and Audio Production at Nickelodeon Animation Studios

Justin Brinsfield and **Roxanne Escatel**, panelists from casting and audio production, will detail the Nickelodeon Animation Studio process for ensuring industry leading voice recordings for their slate of content. Topics will include initial casting, working with talent, technology used, and continuing production in a remote work-state and beyond.

SOCIAL IMPACT

Find all presentations on Social Impact [here](#).

ON SITE Sustainability & B-Corp Certification

Everyone wants to create work that makes an impact, but it's more important than ever to make sure that work is making a positive impact. Blue Zoo Animation Studio and Dupe VFX are two studios that have gone through the rigorous **B Corp certification process** to measure the impact of every aspect of their business. In this talk, **Tom Box** (Blue Zoo) and **Jonathan Harris** (Dupe VFX) will elaborate on how and why they went through that exhaustive process.

GOLD PARTNER

FMX would like to thank **Animation Media Cluster Region Stuttgart (AMCRS)** for their ongoing support, joining the event as a Gold Partner in 2022.

Baden-Württemberg has been Germany's top location for animation and visual effects for many years. No other federal state has such a high density of animation and VFX studios. The creative professionals in these studios have received numerous internationally renowned prizes - including Oscars, Emmy Awards, Annie Awards, VES Awards and the Deutscher Computerspielpreis Award.

Behind this remarkable success is the work of the Animation Media Cluster of the Stuttgart Region (AMCRS). The network, initiated by MFG Baden-Wuerttemberg in 2009, consists of more than 30 VFX service providers, animation studios, games and interactive studios as well as universities and academies all based in Baden-Württemberg.

The focus of the AMCRS lies in the development and expansion of strategic and organisational structures. In this way, the MFG promotes the interdisciplinary and international work of these creative professionals.

Find out more [here](#).

SILVER PARTNERS

Peris Digital

Peris Digital simplify and enhances the audiovisual industry, enabling production companies, VFX artists and costume designers to create new worlds. Peris Digital offers a huge stock of 7.5 million garments from their parent company Peris Costumes (the world's largest costume rental company) that are digitized "on demand" to simplify character creation. They have a professional team of specialized 3D artists to deliver models ready for seamless integration into the post-production pipeline to save time and effort.

Learn more about Peris Digital [here](#).

Backstage

FMX is very happy that Backstage Veranstaltungstechnik is not only a Silver Partner of FMX 2022, but once again delivers the complete technical equipment for this year's event. Whether video, audio or light - the equipment for FMX is always on the cutting edge of technology, it is set up and supervised by experienced technicians during the days of the event.

You can find more information [here](#).

FORUM NEWS

Plenty of Partners are joining the FMX Forum to present their companies and schools. Here are the latest additions to the Forum:

Recruiting Hub: [The Mill](#), [Rocket Science VFX](#), [Skydance](#), [Trixter](#)

Workshops: [LED Cave](#), [Mapstar](#), [Vicon](#)

Marketplace: [BenQ](#), [Peris Digital](#), [PresenZ](#), [U-Render](#), [Vicon](#), [ZEISS](#)

Company Suite: [Houdini](#)

School Campus: [Artline Institut](#) (online), [Lucerne School of Art and Design](#) (online)

EVENT PARTNER

Programme of the 16th Animation Production Days (APDs) is set!

Animation Production Days, a curated business platform for newly developed animation projects, is taking place as a hybrid event from 4 - 6 May 2022. Around 100 of the approximately 150 participants from 22 countries are expected to participate in person in Stuttgart. This year, **35 projects** are being presented in pre-planned one-to-one meetings at the APD Co-Production and Financing Market. The complementary APD Conference is taking place on the afternoon of 4 May in Stuttgart's L-Bank Rotunda. Detailed information on the conference programme can be found here on the **APD website**. APD is a joint venture of ITFS and FMX.

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Press Accreditation

Accreditation for press representatives of FMX 2022 is free of charge, please register for it via www.fmx.de/tickets.

Press Downloads

Photos, our logo kit and key visual are available for download [here](#).

If you need any other images or a higher resolution, feel free to contact us via press@fmx.de.

Editor's Notes:

FMX is funded by the **Ministry of Science, Research and Arts** and the **Ministry of Economic Affairs, Labour and Tourism** of the State of Baden-Wuerttemberg, the **City of Stuttgart** and **MFG Baden-Wuerttemberg**, taking place in cooperation with **ACM Siggraph**. FMX is organized by **Filmakademie Baden-Wuerttemberg**, hosting the **Animation Production Days (APD)**, a joint venture with the **Stuttgart International Festival of Animated Film (ITFS)**.

Further information at www.fmx.de