

**FMX2022**  
CHANGING THE GAME

ON SITE MAY 3-5  
ONLINE MAY 6  
WWW.FMX.DE



## Press Release #4 – Confirmed: The Witcher, Lost in Space & More | Tickets On Sale Now

For immediate publication

### FMX 2022

Film & Media Exchange

On site May 3-5, 2022

Online May 6, 2022

**Stuttgart/Germany, January 25, 2022.** With **FMX – Film & Media Exchange** being less than 100 days away, the conference shares further exciting program confirmations: The audience can look forward to insightful presentations on VFX highlights such as drama film **REMINISCENCE**, Sci-Fi thriller **STOWAWAY**, galactic series **LOST IN SPACE** and fantasy adventure **THE WITCHER**.

### Tickets for FMX 2022 Now On Sale

Tickets for FMX 2022 (May 3-6) are now on sale. Discounted **Early Bird Tickets** will be available until **March 7, 2022**. Visitors can choose between Conference Passes and Online Tickets. For further details please visit [www.fmx.de](http://www.fmx.de).

### REMINISCENCE - what was RISE sinking?

**Florian Gellinger**, Co-Founder and Executive VFX Producer at RISE (and VFX Supervisor on this show), will present the large scale CG environments and water simulations for Lisa Joy's theatrical film debut **REMINISCENCE**. What started out as a relatively easy job was proving to get more difficult by the day - not just because of Covid and working from home.

The film starts off with a low altitude flight over sunken Miami created entirely in CG by the RISE teams in Stuttgart and Berlin, lasting for a spectacular 3267 frames, built only based on photographic reference that was available on the internet since the teams were not allowed to travel for photography and scanning.

### THE WITCHER: Innovative Virtual Production On Netflix's Hit Series

Industry expert **Brad Blackburn** (Virtual Production Manager) from The Third Floor will be giving a presentation on how Virtual Production was used on-set of the second season of popular Netflix series **THE WITCHER**. The presentation will dive deep into how shows such as THE WITCHER helped to pioneer new innovations of real-time visualization tools, to keep up with the creators' increasingly ambitious and extensive productions.

### The VFX of LOST IN SPACE

**Prof. Juri Stanossek** will be presenting Mackevision's VFX from **LOST IN SPACE**, Season 3. Mackevision was one of the main vendors under overall VFX Supervisor Jabbar Raisani and VFX Producer Terron Pratt. Among other things Mackevision's team was responsible for large Full CG Procedural Environments in Episode 1 and many sequences with various Robots in Episode 8. Many Robot animations were created using virtual production.

While the X-Sens acting took place in Stuttgart the approval from the director was done remotely from Los Angeles due to covid. Juri Stanossek will give an insight in the creation of these effects.

### STOWAWAY: A cinematic spacewalk

Sci-Fi thriller **STOWAWAY** takes us on a dramatic journey to Mars, following the space crew as they try to survive in outer space. Director of Photography **Jannicke Mikkelsen** will elaborate on the making of the stunning cinematography that takes the audience on an adventurous spacewalk.

### Animation Production Days – Call for Projects

Newly developed animation projects (feature films, TV series, mobile content, games, cross- and transmedia projects) can now be submitted for the "**Producer Programme**" of the 16th edition of **Animation Production Days (4 - 6 May 2022 in Stuttgart)**. Around 50 projects will be selected for a presentation at APD 2022 and presented to potential co-production and financing partners in pre-scheduled one-to-one meetings.

Young European producers/creator teams (max. two people) can submit their projects via the "**APD Talent Programme**" and - if selected - participate in APD free of charge. The aim is to bring the newcomers together with established experts in the industry and thus facilitate their first steps in the international market.

Production companies and studios from the fields of animation, games, VR and VFX who are looking for projects in which they can participate as co-producers or service providers have the opportunity to register for the "**Producers for Co-Production Programme**", which will be held online this year.

**The deadline for registration and project submissions is 21 February.**

All information can be found on the website: [www.animationproductiondays.de/en/](http://www.animationproductiondays.de/en/).

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**Press Downloads**

Our logo kit is available for download [here](#).

If you need any other images or a higher resolution, feel free to contact us via [press@fmx.de](mailto:press@fmx.de).

**Editor's Notes:**

FMX is funded by the [Ministry of Science, Research and Arts](#) and the [Ministry of Economic Affairs, Labour and Tourism](#) of the State of Baden-Wuerttemberg, the [City of Stuttgart](#) and [MFG Baden-Wuerttemberg](#), taking place in cooperation with [ACM Siggraph](#). FMX is organized by [Filmakademie Baden-Wuerttemberg](#), hosting the [Animation Production Days \(APD\)](#), a joint venture with the [Stuttgart International Festival of Animated Film \(ITFS\)](#).

Further information at [www.fmx.de](http://www.fmx.de)